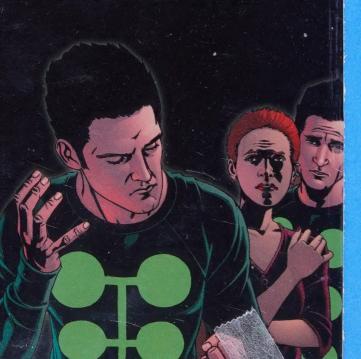
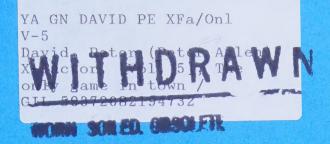
## **FRETOR** THE ONLY GAME IN TOWN DAVID • RAIMONDI • DE LANDRO GLENN FARRY

### Mutant Town is burning, and one X-Factor can save it — but only they can save themselves first

In the wake of the Decimation that saw more than 90 percent of the world's mutants depowered, X-Factor Investigations swore to protect Mutant Town and its inhabitants, powered and depowered alike. But recent events have left the team at its lowest ebb: Layla Miller is missing, lost in a nightmarish future timeline; team leader Jamie Madrox is haunted by memories of his own trip to that world; and Wolfsbane is quitting to join X-Force, terrified she will fulfill a prophecy and murder those dearest to her if she remains. To X-Factor, the future seems to hold nothing but fear and death. Surely things couldn't get worse for the beleaguered team? They sure can, because the master assassin Arcade has X-Factor firmly in his sights! With Mutant Town sealed off, its every street now part of Arcade's lethal Murderworld, can the members of X-Factor save themselves and the remaining residents before Arcade turns their world to ash? And even if they succeed, what sort of future awaits them? Government agent Val Cooper has an idea about that - but X-Factor's not going to like it!

And what about Decimation's unwitting architect, Pietro Maximoff? Like his one-time friends in X-Factor, the former Quicksilver appears to have hit rock bottom. He's lost everything: his friends, his family, his powers both mutant and Terrigen Mist derived, his freedom, maybe even his sanity. As Pietro languishes in prison, he is haunted by visions from his past. Is it too late for redemption? Can he return to being the hero he once was, or is he destined to follow his father Magneto's path into infamy? Will he choose life, or give into his demons? Will he be the quick — or the dead?





X ......

# FRETUR THE ONLY GAME IN TOWN



## **X-FAETOR**

## THE ONLY GAME IN TOWN

## Writer: PETER DAVID PREVIOUSLY:

Art, Issues #28, 31 & The Quick and the Dead: PABLO RAIMONDI Pencils, Issues #29–30 & 32: VALENTINE DE LANDRO Inks, Issues #29–30 & 32: ANDREW HENNESSY WITH CRAIG YEUNG (ISSUE #32) Colors: JEROMY COX WITH CHRIS SOTOMAYOR (ISSUE #32) Letters: VIRTUAL CALLIGRAPHY'S CORY PETIT Covers, Issues #23–32: GLENN FABRY Cover, The Quick and the Dead: BOO COOK Editors: AUBREY SITTERSON WITH WILL PANZO

> Collection Editor: JENNIFER GRÜNWALD Editorial Assistant: ALEX STARBUCK Assistant Editors: CORY LEVINE & JOHN DENNING Editor, Special Projects: MARK D. BEAZLEY Senior Editor, Special Projects: JEFF YOUNGOUIST Senior Vice President of Sales: DAVID GABRIEL Production: JERRY KALINOWSKI Vice President of Creative: TOM MARVELLI

> > Editor in Chief: JOE QUESADA Publisher: DAN BUCKLEY

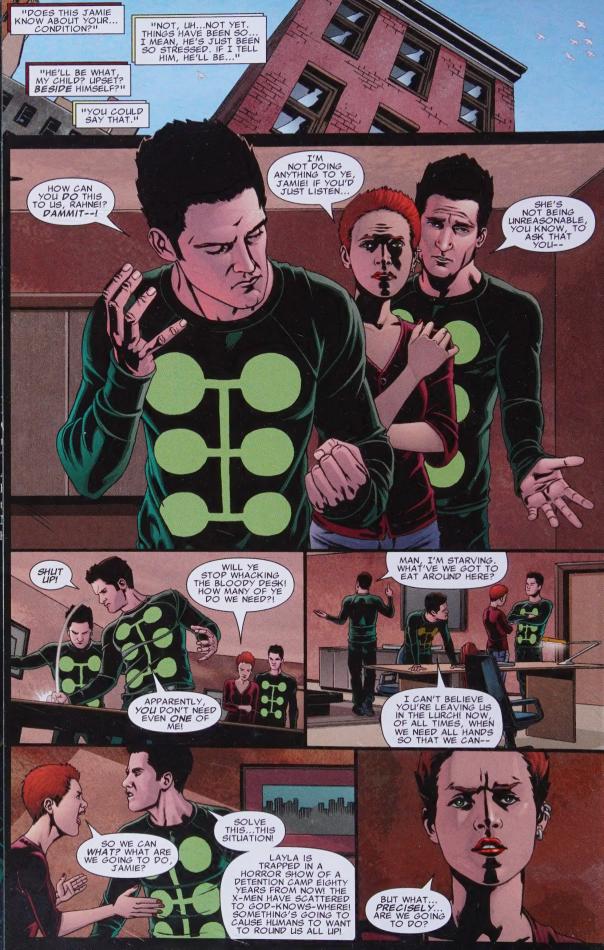
In a society where mutants and non-mutants alike feel threatened by the hostile world around them, they turn to their first, best line of defense whenever trouble arises: X-Factor, the private detective agency founded by Madrox, the Multiple Man.

Mutantkind was nearing extinction, until for the first time since before M-Day, a mutant baby was born. A race to get control of the child followed, with different groups hoping to protect, manipulate, destroy and even devour the new mutant. In an attempt to learn about what the future held for the baby, Cyclops sent one of Jamie Madrox's duplicates into the future. Though it wasn't part of the plan, Layla Miller tagged along with the dupe, while in the present, Cyclops assembled the new X-Force team — a secret strike-force that Wolfsbane is unable to talk about.

C-FACTOR: THE ONLY GAME IN TOWN. Contains material originally published in magazine form as X-FACTOR #28-32 and X-FACTOR: QUICK AND THE DEAD. First printing 2008. Hardcover (ISBM# 978-0-7851-2862-. Softcover ISBN# 978-0-7851-2863-2. Published by MARVEL PUBLISHING, INC., a subsidiary of MARVEL ENTERTAINMENT, INC. OFFICE OF PUBLICATION: 417 5th Avenue, New York, NY 10016. Copyright © 2008 harvel Characters, Inc. All rights reserved. Hardcover: \$19.99 per copy in the U.S. and \$21.00 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$15.99 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$16.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$17.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$19.90 per copy in the U.S. and \$16.75 in Canada (DST #R127032852). softcover: \$19.90 per copy in the U.S. and \$10.75 in Canada (DST #R127032852). softcover: \$19.90 per copy in the U.S. and \$10.75 in Canada (DST #R127032852). softcover: \$19.90 per copy in the U.S. and \$10.75 in Canada (DST #R127032852). softcover: \$19.90 per copy in

































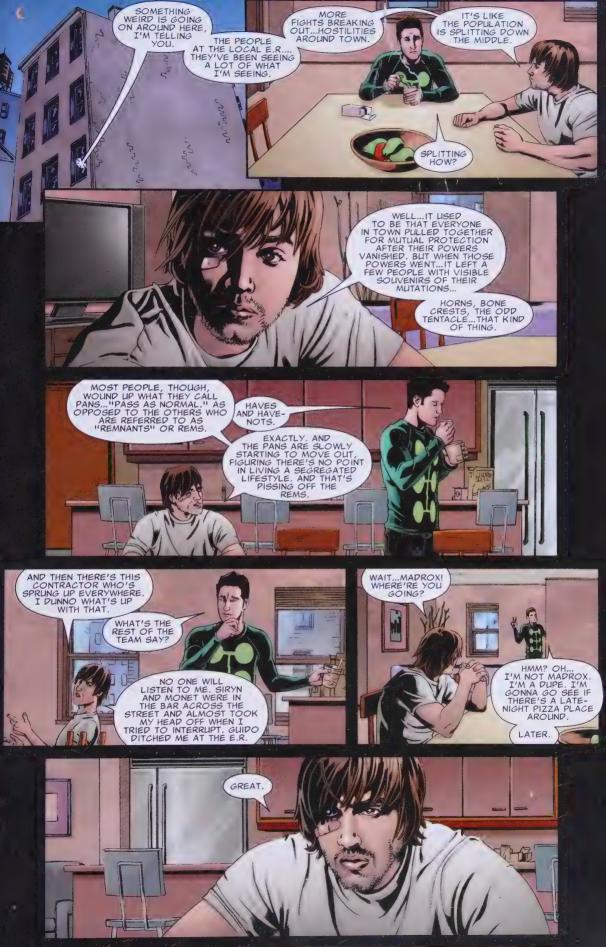


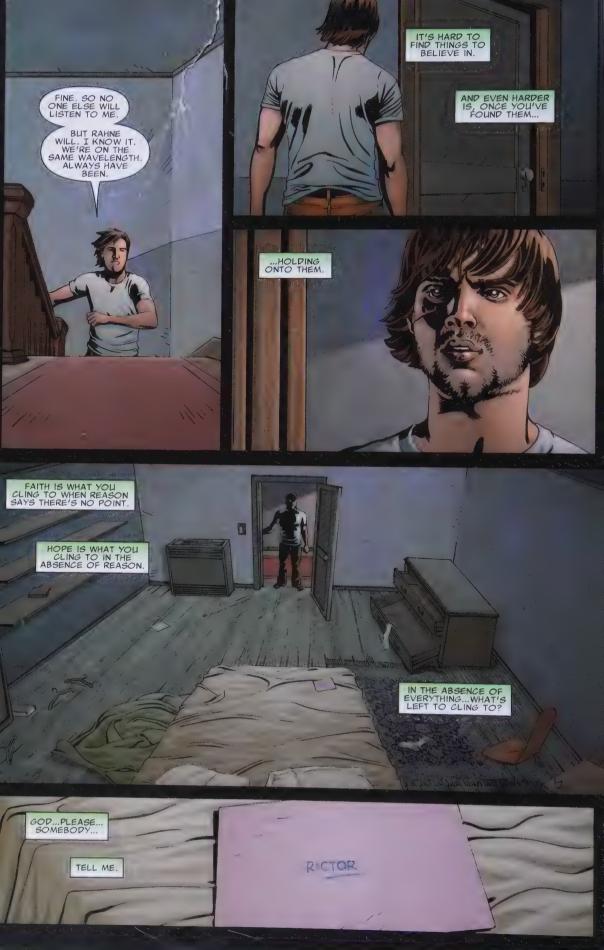


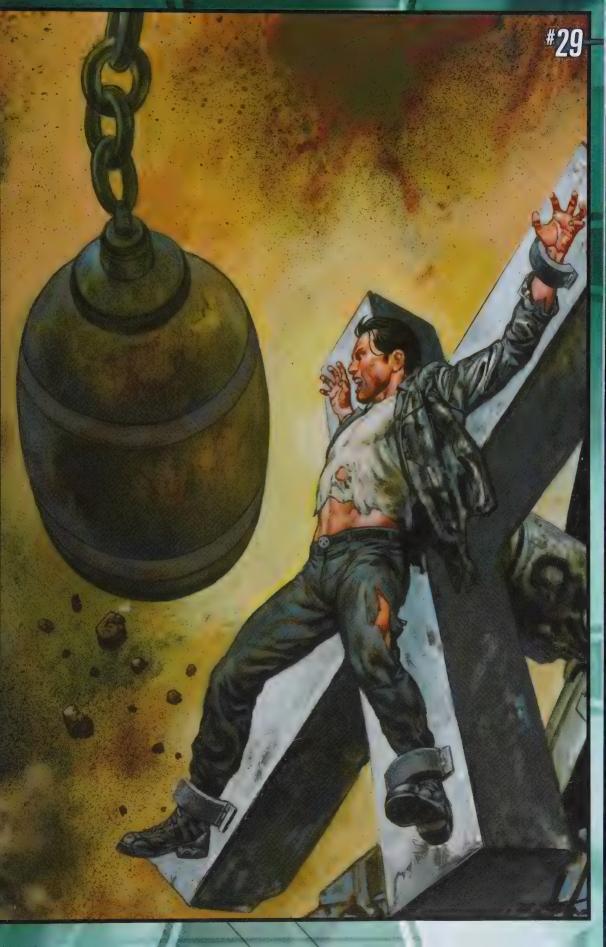












Abar Rictory

AND TO HELL WITH YOU.

TO HELL WITH YOUR REASONS, SINCLAIR.







































































































## 

#31





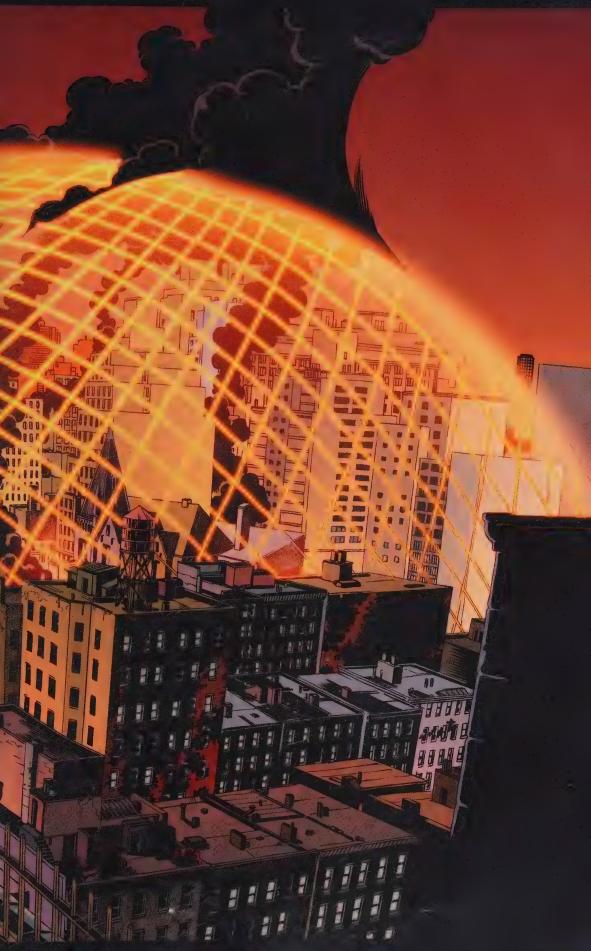














































































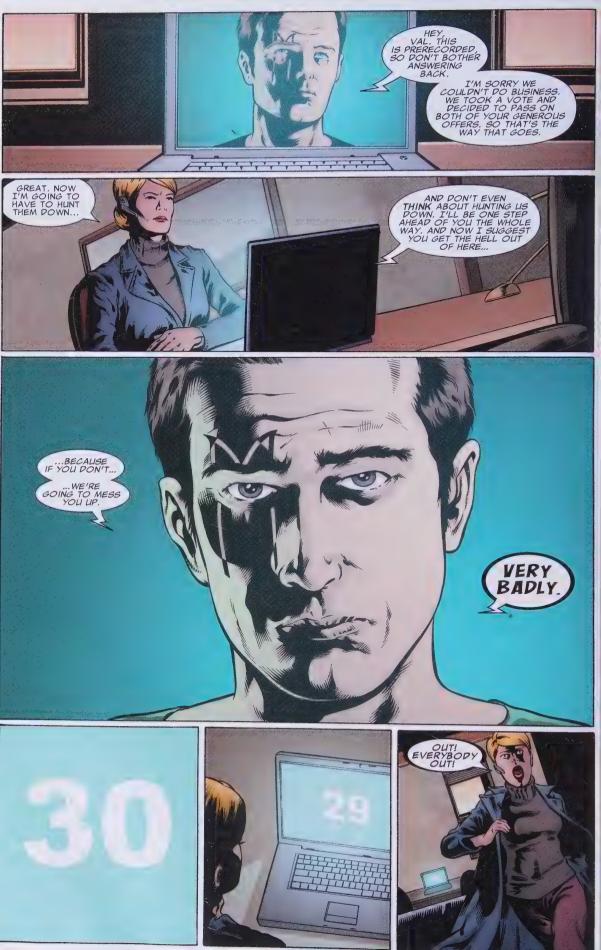




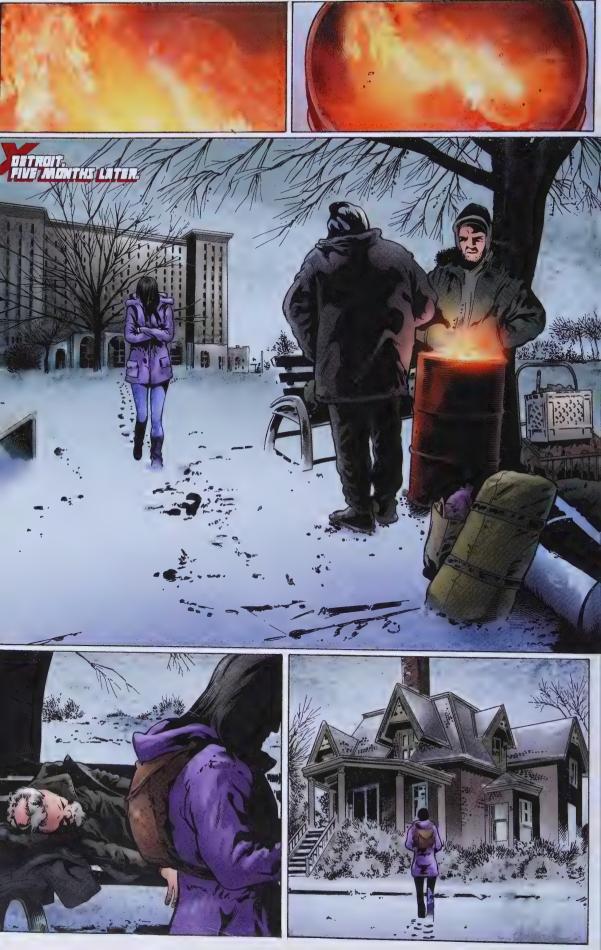






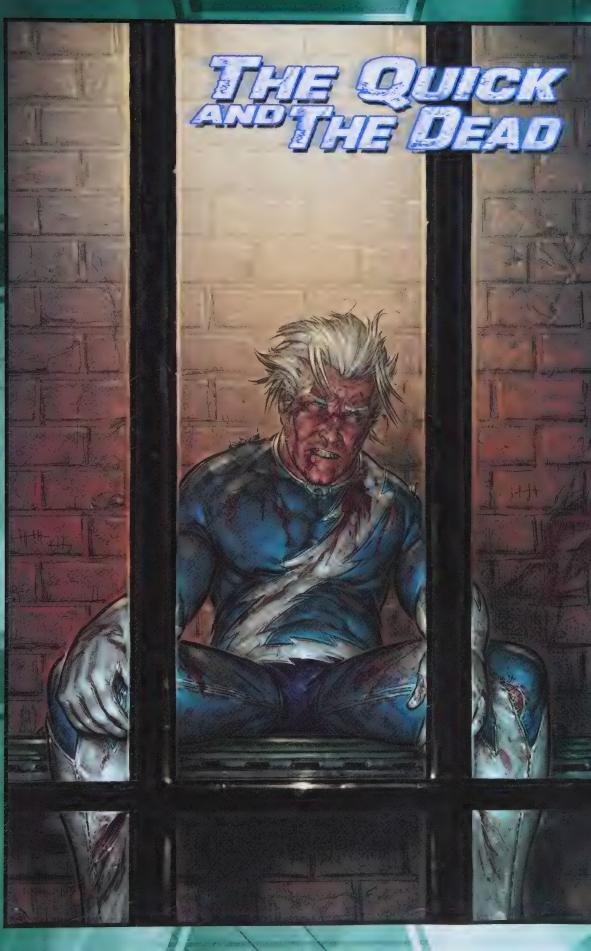














## QUICKSILVER IN THE HAND. LEAVE THE FINGERS OPEN AND IT STAYS. CLUTCH IT AND IT DARTS AWAY

Dorothy Parker



## THE QUICK AND THE DEAD

































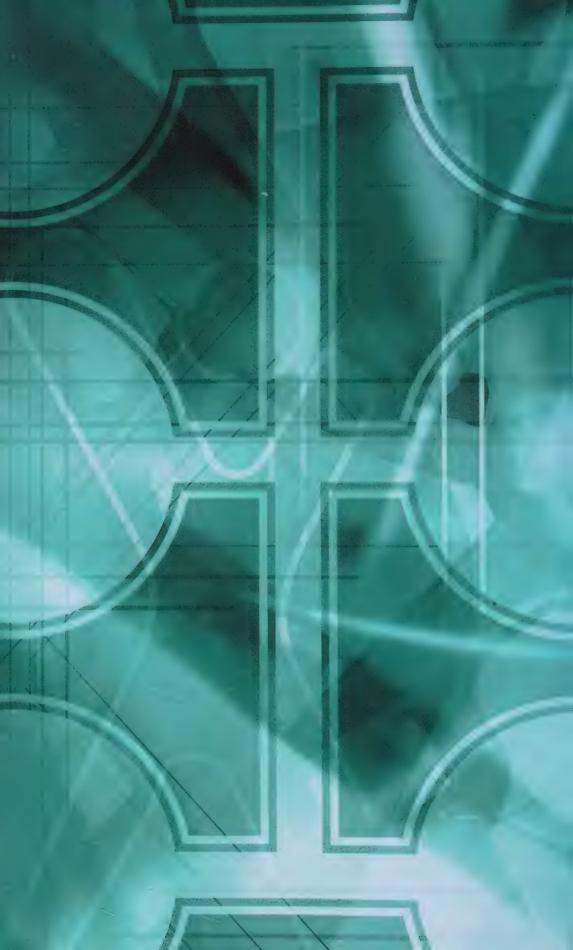




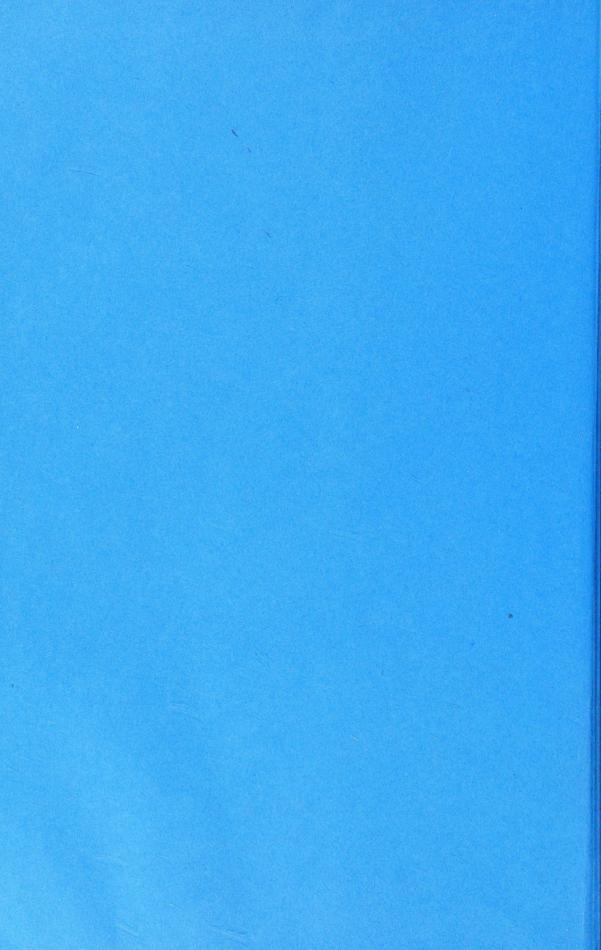












## **HE CREATORS**

Petel a start is one of the industry's most prolific and versatile writers, whose record-breaking stint on Incredible Mult remains a fan favorite to this day. His other converse work includes Justice, Spider-Man 2099 and Captain Marvel for Marvel; Aquaman, Supergirl and Young Justice for DC; Dreadstar for First Comics; Spy Boy for Dark Horse; and the creator-owned Soulsearchers and Company and Fallen Angel. David is also a successful novelist and screenwriter. Among his credits are more than 70 books, including some 40 Star Trek tie-ins, and original novels such as Sir Apropos of Nothing, Howling Mad and Knight Life; movies Trancers 4 and Trancers 5; and episodes of Babylon 5 and Crusade. He also co-created the TV show Space Cases with actor-writer Bill Mumy. Perhaps no other projects in David's career have been as big as Dark Tower: The Gunslinger Born and The Long Road Home, in which he helped bring novelist Stephen King's magnum opus to the comic-book page.

A native of Argentina, Pablo Raimondi's pursuit of a professional comic-book career brought him to New York City, where the artist took on high-profile work drawing the quintessential American heroes Superman and Batman for DC Comies. For Marvel, Raimondi has collaborated with writer Ben Raab on Excalibur, and writer Peter David on Madrox and X-Factor. He is also well known for his outstanding work alongside writer Ed Brubaker on Books of Doom. In addition, Raimondi has paired with famed G.I. Joe and Wolverine writer Larry Hama on the original scifi comic-book series Oxido, published by Devil's Due. Already recognized as a rising star in the industry, Raimondi's work has earned widespread praise from such sources as Ain't It Cool News, The X-Axis, The Fourth Rail and IGN.com.

**Valentine De Landro** is a Toronto-based illustrator who has been working in the comic-book industry since 2000 on titles as diverse as Dark Horse's *Buffy* the Vampire Slayer: Oz, Devil's Due Publishing's G.I. Joe Declassified and G.I. Joe Special Missions, and Image's Noble Causes. Before joining Peter David on X-Factor, his work for Marvel included Spider-Man Loves Mary Jane, Marvel Knights 4 and Marvel Age Spider-Man.





"DAVID'S X-FACTOR IS SETTING THE STANDARD WITH ITS BLEND OF MODERN SUPER HEROICS. SOAP-OPERA PLOTS AND COMPLEX CHARACTER INTERACTION. AN UTTER MUST-BUY FOR ANY MUTANT FANS." — COMIC BOOK RESOURCES X-Factor, self-proclaimed defenders of Mutant Town, haven't been doing so well lately — with members depowered, lost in the timestream Pregnant, haunted by visions of things to come and quitting. Now, someone has hired the assassin Arcade to finish the job, and Mutant Town has been transformed into Murderworld. Can X-Factor persevere long enough to save what's left of the inhabitants before everything burns to the ground? And if they survive, what will they do in the face of a governmental offer they cannot refuse? Meanwhile, what has become of their disgraced former friend Quicksilver, having hit rock bottom and languishing in jail, haunted by his personal demons? Once a hero, is he forever lost, or might redemption lurk just around the corner? Whatever happens, for both X-Factor and Quicksilver, it's the end of one chapter, and the start of a new one.

SAN JOACHUNATION TEM

**ISBN 978-0-7851-2862-5** 51999 9780785128625 \$19.99 US \$21.00 CAN



Collecting X-Factor #28-32 plus X-Factor: The Quick and the Dead — written by Peter David (Incredible Hulk), and illustrated by Pablo Raimondi (Books' of Doom) and Valentine De Landro (Spider-Man Loves Mary Jane).